



This month's additions will give you more greebles, materials and much more.

Jun 04, 2021 21:00 UTC

## Maxon Turnkey Assets for Cinema 4D – June Edition

**Friedrichsdorf, June, 4, 2021:** The powerful Asset Browser introduced with Cinema 4D S24, included a valuable collection of 3D objects, materials and node capsules that are easily browsed, searched, and immediately available for use in production pipelines.

This update continues along the theme of last month's additions with even more kitbash goodies, greeble textures and additional materials. It's worth noting that aside from the clean meshes the kitbash elements have nicely laid out UVs ready to give your models some detailed eye candy. The greeble

textures with its 4K resolution and normal maps (along with the height maps) can produce some crisp details anywhere you use them. Either as details to surfaces of your models or as background elements for your next motion graphics masterpiece!

As with all items in the Asset Browser, these new elements are downloaded on-demand, so there's no need to pre-download huge libraries of assets.

## **Objects**

- Kitbash/Details/Arrows
- Kitbash/Details/Hexagons
- Kitbash/Details/Triangles
- Kitbash/Pipes
- Kitbash/Tubes

## **Materials**

- Flannel and Plaid Fabrics

## **Templates & Presets**

- Greeble/Height Maps
- Greeble/Normal Maps

---

## **About the Nemetschek Group**

The Nemetschek Group is a pioneer for digital transformation in the AEC/O industry. With its intelligent software solutions, it covers the entire lifecycle of building and infrastructure projects and guides its customers into the future of digitalization. As one of the leading corporate groups worldwide in this sector, the Nemetschek Group increases quality in the building process and improves the digital workflow of all those involved in the building process. Customers can design, build and manage buildings more efficiently, sustainably and resource-saving. The focus is on the use of open standards (OPEN BIM). The portfolio also includes digital solutions for visualization, 3D modeling, and animation. The innovative products of the 15 brands of the

Nemetschek Group in the four customer-oriented segments are used by approximately six million users worldwide. Founded by Prof. Georg Nemetschek in 1963, the Nemetschek Group today employs more than 3,000 experts.

Publicly listed since 1999 and quoted on the MDAX and TecDAX, the company achieved revenue amounting to EUR 596.9 million and an EBITDA of EUR 172.3 million in 2020.

## Contacts



**Claudia Linsenmeier**

Maxon

c\_linsenmeier@maxon.net